

Blink

Language: MicroPython

Prerequisites:

- Initial setup (WiFi setup recommended)

Objective:

- Manipulate Digital pins
- Explore single run , looped, threaded, and limited looped programs

Single run program

1. Connect to ESP32 and Create a new file (Green + button) called test.py
2. Paste the Code bellow and press the Run button

```
# We are getting some predefined functions
from machine import Pin
from time import sleep_ms
# Initializing the LED pin - the number will be the GPIO pin of the LED
# Some boards have onboard LEDs connected to Pin 2
led = Pin(2, Pin.OUT)
# Turn the LED on by pulling the pin high (3.3 V)
led.on()
# Wait 1000ms (1 second)
sleep_ms(1000)
# Turn the LED off by pulling the pin low (0 V)
led.off()
# Wait and turn back on
sleep_ms(1000)
led.on()
print("Done") # Print to the terminal
```

3. Your LED will turn on, then off, then remain on
4. The ESP32 will run the code and switch to the terminal

Endless-Loop program

1. Paste the Code bellow into **test.py** and press the Run button

```
from machine import Pin
from time import sleep_ms
led = Pin(2, Pin.OUT)
while True: # An endless loop
    # Note the indent (Python uses this to determine when inside of the loop ends
    print("Loop")
    led.on()
    sleep_ms(1000)
    led.off()
    sleep_ms(1000)
print("Done") # This will never be reached
```

2. The program will run and eventually timeout. Since the loop is endless.
3. Programs like these can only be shut-down via a Reset (Rescue button)
4. A single program like this can be put into **main.py** to be run at start-up. A better options is available

Threaded Endless-Loop program

1. Paste the Code bellow at the end of **main.py**, **Save**, and press the **Reset** button

```
import _thread
# We will define a function
def foo():
    # note the indent
    print( "Hello" )
    # import our libraries inside the function
    from machine import Pin
    from time import sleep_ms
    led = Pin(2, Pin.OUT)
    while True: # An endless loop in a _thread
        # note the second indent
        print( "Loop" )
        led.on()
        sleep_ms(500)
        led.off()
        sleep_ms(500)
    # This creates a _thread that does not block other functions
    _thread.start_new_thread(foo,())
print( "Done" ) # This will print now
# Create more functions here - replace 'foo' with any other name
```

2. The ESP32 will reboot and start blinking and the print functions will spam the terminal
3. Remove all lines with the print() function and reset again to make it run quietly
4. To turn it off, comment out the _thread.start[...] line by placing a # in front

NOTE: Threaded programs should be called from **boot.py** or **main.py**
MicroIDE eliminates threaded programs run from the browser to conserve RAM

Limited-Loop program

1. Paste the Code bellow at the end of **test.py** and press the **Run** button

```
print( "Program Start" )
print( "X,X*2,10/X,100-X" ) # Print labels
# creates a loop where x= 1,6,11...96
# range( start , end , increment=1 )
# if increment is skipped it will be set to 1
for x in range( 1 , 100 , 5 ):
    # note the indent
    # {} indicates an placeholder in the string
    # .format( ) takes variables and inserts them into the {} in order
    # This will print a table with x and some functions
    print( "{}{}{}{}".format( x , x *2 , 10 / x , 100 - x ) )

print( "Program End" )
```

2. A bunch of numbers should appear between Program Start and Program End
3. Switch to Graph in the IDE to see the values plotted (first column is x-axis)
4. This technically is a single run program with a limited loop inside